# Broomhill Infant School - Nature, Nurture, Knowledge - Year 2 Term 4

#### Nature:

Winter Wander, Planting

#### **Experiences:**

World Book Day, Comic Relief, Easter Bonnet Parade, Pancake Day, Planting

Tinkering: Water Saving

ELLI:

Spider

WOW Day: Pancake Day

State of Being: Historians



## Skills and Knowledge:

To identify and name a variety of plants and animals in their habitats, including micro-habitats.

To observe and describe how seeds and bulbs grow into mature plants.

To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

To learn about the lives of significant individuals in the past who have contributed to national and international achievements (Grace Darling).

To create and understand what an algorithm is.

To know what I need to do to keep my body healthy.

To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

#### **Book Hook:**

The Lighthouse Keeper's Lunch

The Boy Who Grew Dragons

### **Community Links:**

**Eastwood Farm** 

#### **Ten Questions:**

- 1. Why do we have pancakes on Shrove Tuesday?
- 2. What do plants need in order to grow and stay healthy?
- 3. Which container makes the mouse travel the furthest and why?
- 4. Why did Grace Darling do what she did and what made her actions so special?
- 5. What is an algorithm?
- 6. Is it true that Jesus came back to life again?
- 7. Can you describe the work of Claude Monet?
- 8. Which foods does my body need every day to stay healthy?
- 9. How should you position your body to strike a ball with a bat?
- 10. Can you name three different styles of music?

## Vocabulary:

algorithm, instruction, Monet, watercolour, lighthouse, shipwreck, rescue, Shrove, Lent, water, sunlight, temperature, resurrection, distance, energy, healthy, style, striking